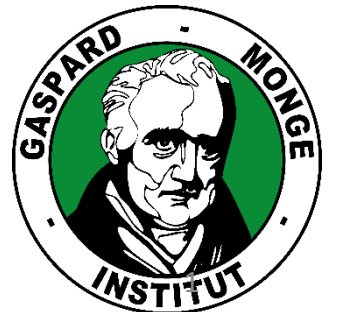


Directed connected operators:

Asymmetric hierarchies for image filtering and
segmentation

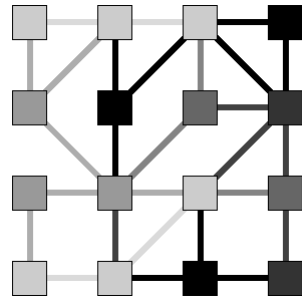


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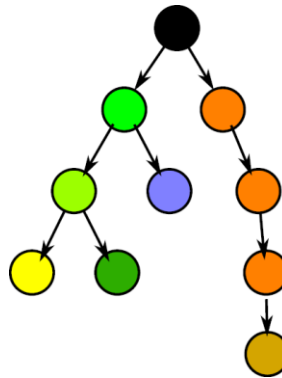


Before

- Symmetric adjacency: undirected graph

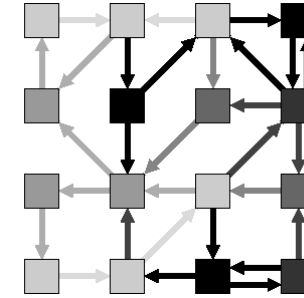


- Hierarchical representation: tree

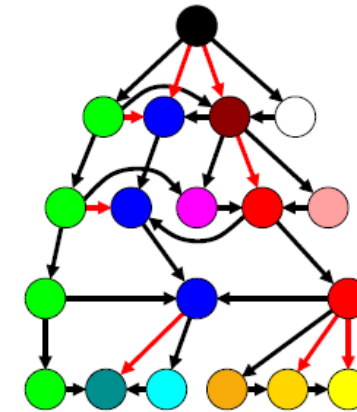


After

- Asymmetric adjacency: directed graph



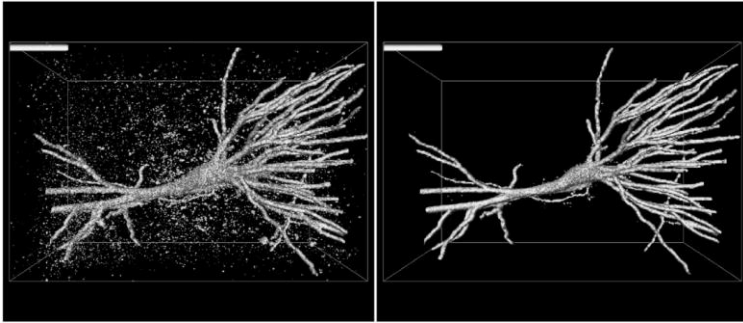
- Hierarchical representation: acyclic graph



- B. Perret, J. Cousty, O. Tankyevych, H. Talbot, and N. Passat. Directed connected operators: asymmetric hierarchies for image filtering and segmentation. IEEE TPAMI 2014, DOI: [10.1109/TPAMI.2014.2366145](https://doi.org/10.1109/TPAMI.2014.2366145)

Connected image processing

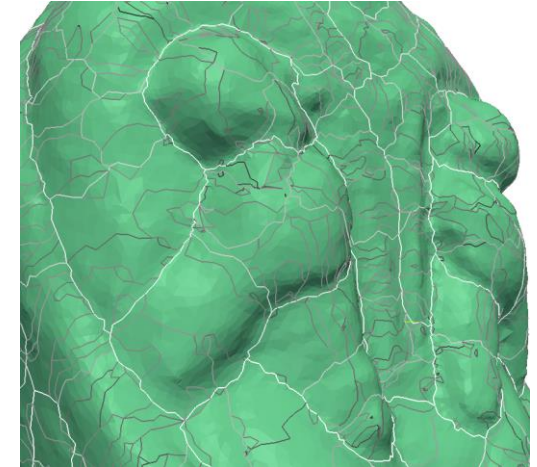
- ▶ **A simple paradigm:**
 - Only one legal operation : remove connected components
 - Don't move contours!
- ▶ **Efficient algorithms:**
 - Mostly linear time & space complexity
- ▶ **Versatile framework:**
 - Attribute/feature based reasoning
 - Filtering, segmentation, detection, characterization, vision...



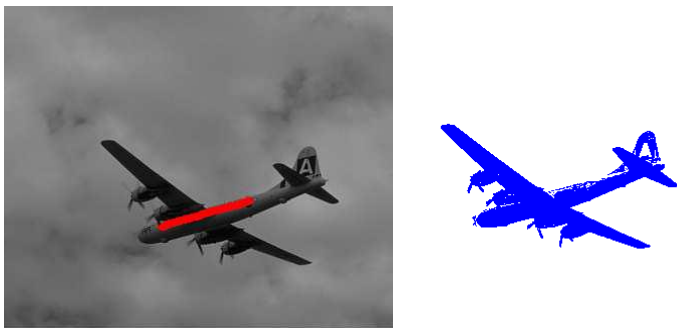
➤ 3D cube filtering : Ouzounis et al, PAMI 2007



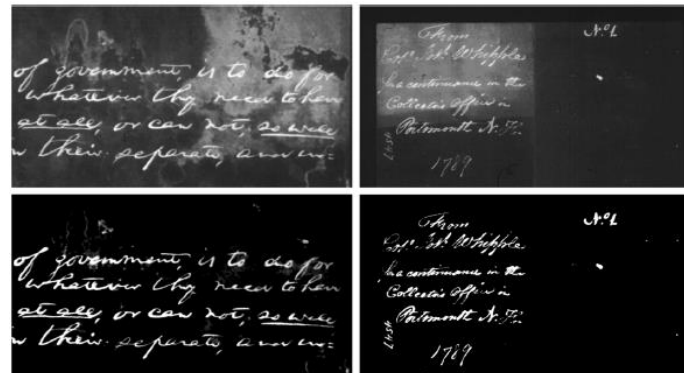
➤ Image simplification: Soille, PAMI 2008



➤ 3D mesh segmentation: Cousty et al, PAMI 2010



➤ Interactive segmentation: Passat et al, PR 2010



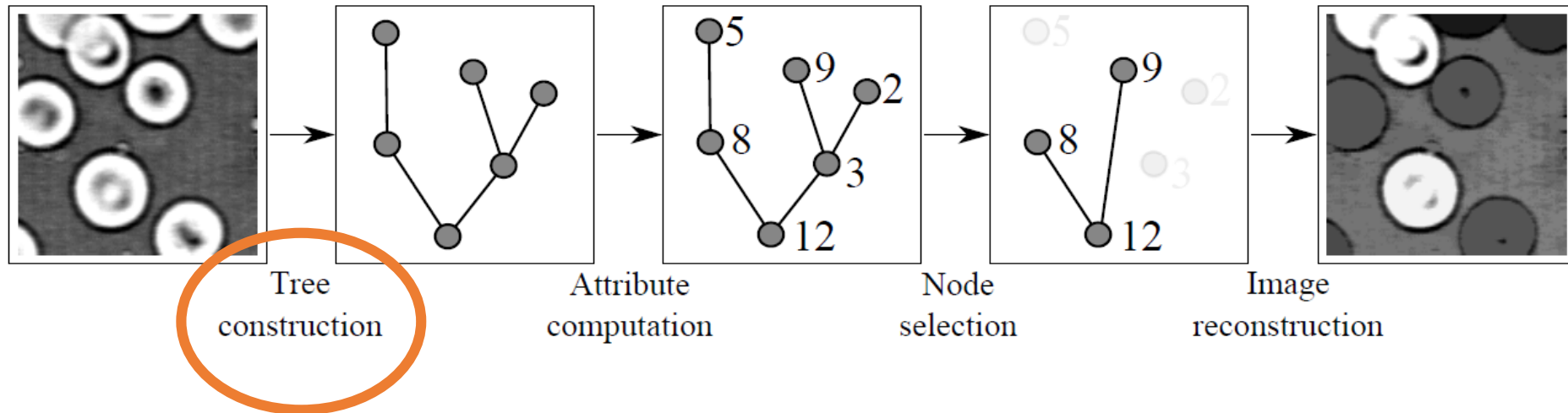
➤ Degraded document images restoration: Perret et al, TIP 2012



➤ Feature detection : Xu et al. TIP 2014

Connected image processing

► General 4 steps procedure



▶ **Success of directed adjacency in other frameworks**

Min-cuts: Boykov et al IJCV 2006

Random Walkers: Singaraju et al CVPR 2008

Shortest path forest: Miranda et al TIP 2014

▶ **Pros**

Handling of naturally directed information: k-nearest neighbor

Alleviate the linkage/chaining issue: *weak* connection

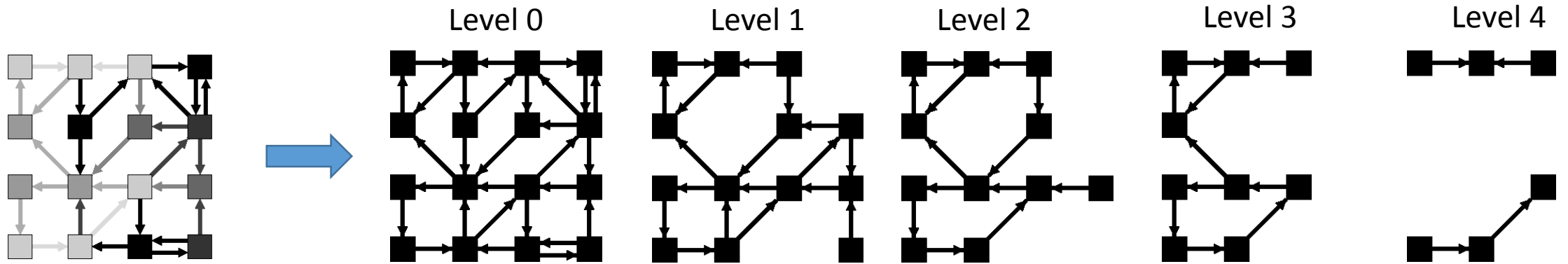
Injection of a priori information: expert knowledge, learning

▶ **Cons**

Increased complexity...

- ▶ Let $G = (V, A)$ be a directed graph:
 - V is a finite set of points/vertices/nodes
 - $A \subseteq V \times V$ is the set of arcs/edges

- ▶ A node/edge weighted graph => a **stack of graphs**
 Sequence of nested graphs

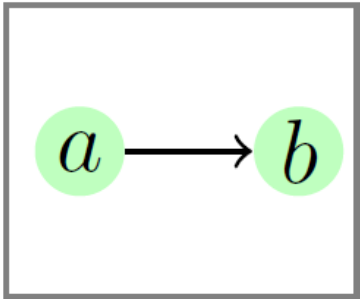


▶ Node/edge weighted graph

▶ Stack of graphs

▶ Let $x \in V$, the **Directed connected component (DCC)** of base point x :
The set of successors of x denoted $\text{DCC}_G(x)$

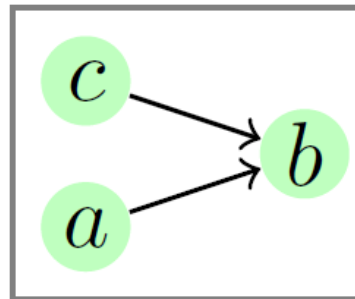
▶ A DCC may contain another DCC



$$\text{DCC}_G(a) = \{a, b\}$$

$$\text{DCC}_G(b) = \{b\}$$

▶ Two DCCs may intersect

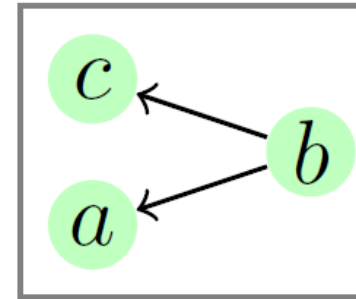


$$\text{DCC}_G(a) = \{a, b\}$$

$$\text{DCC}_G(c) = \{c, b\}$$

$$\text{DCC}_G(b) = \{b\}$$

▶ Asymmetric behavior of the DCCs

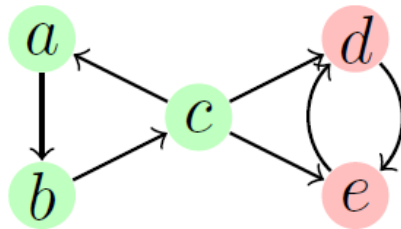


$$\text{DCC}_G(a) = \{a\}$$

$$\text{DCC}_G(c) = \{c\}$$

$$\text{DCC}_G(b) = \{a, b, c\}$$

- ▶ A set $X \subseteq V$ is **Strongly connected** : $\forall x, y \in X$
There is a path from x to y and from y to x in X
- ▶ A **Strongly connected component (SCC)** is a strongly connected set of maximal extent
The SCC that contains the node x is denoted $\text{SCC}_G(x)$



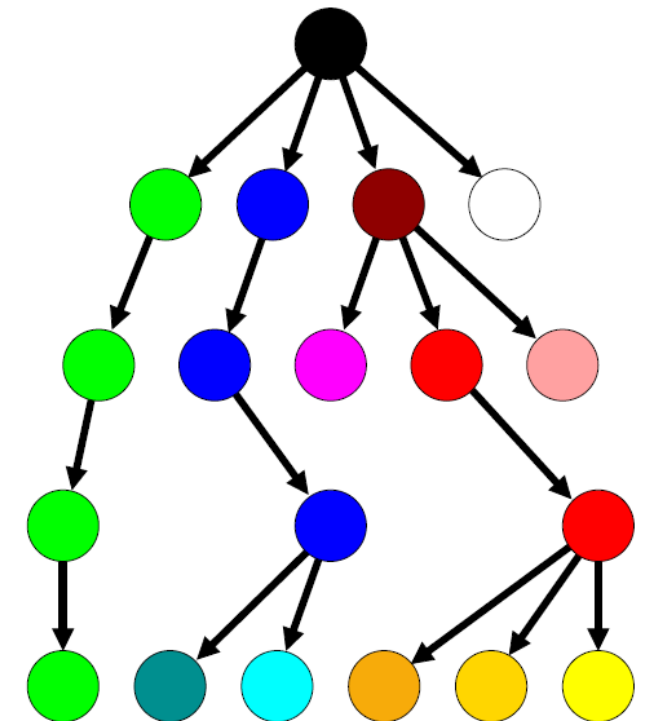
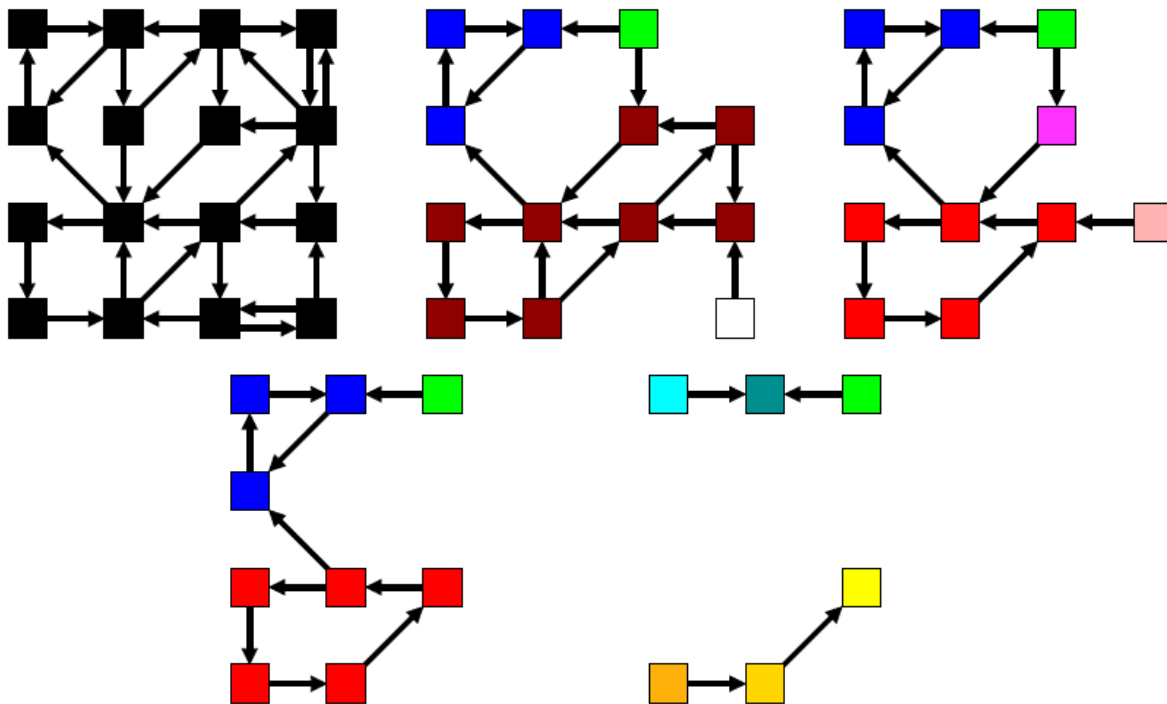
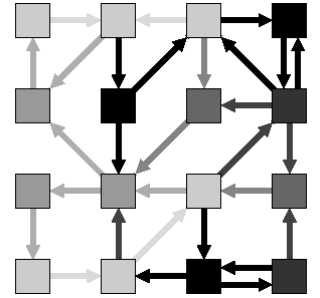
$$\text{SCC}_G(a) = \text{SCC}_G(b) = \text{SCC}_G(c) = \{a, b, c\}$$

$$\text{SCC}_G(d) = \text{SCC}_G(e) = \{d, e\}$$

- ▶ The set of SCCs of a graph forms a partition

▶ The SCCs of a stack of graphs forms a tree

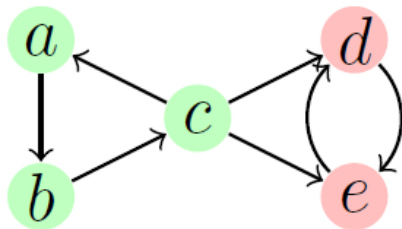
Generalization of many known hierarchical representation:
component tree, quasi-flat zone hierarchy (MST), watershed
hierarchy



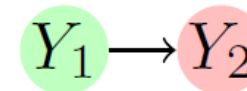
► Relation between DCCs and SCCs

Two nodes x and y are in the same SCC iff they are the base points of the same DCC: $DCC_G(x) = DCC_G(y) \Leftrightarrow SCC_G(x) = SCC_G(y)$

► The DAG induced by the SCCs: DAG_G (The SCCs + their adjacency relation) encodes the DCCs



► DAG of SCCs



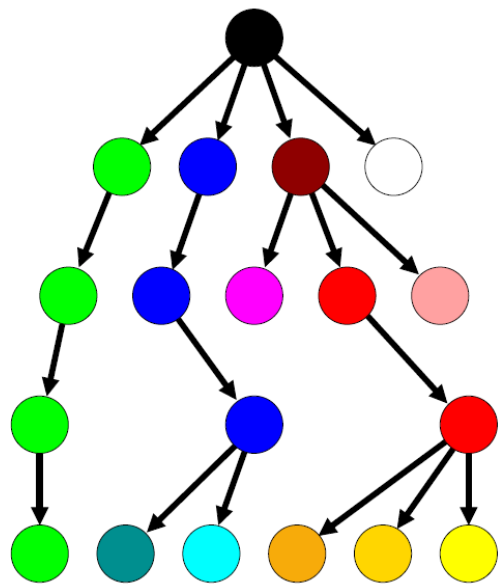
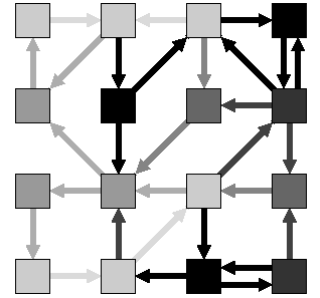
$$SCC_G(a) = SCC_G(b) = SCC_G(c) = Y_1$$

$$SCC_G(d) = SCC_G(e) = Y_2$$

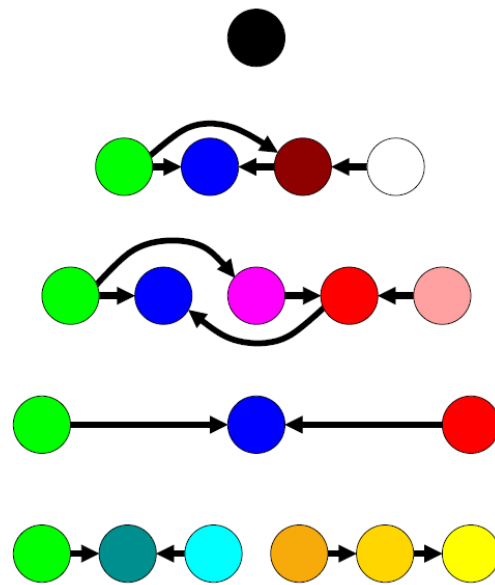
$$DCC_G(a) = \bigcup DCC_{DAG_G}(Y_1) = Y_1 \cup Y_2$$

$$DCC_G(d) = \bigcup DCC_{DAG_G}(Y_2) = Y_2$$

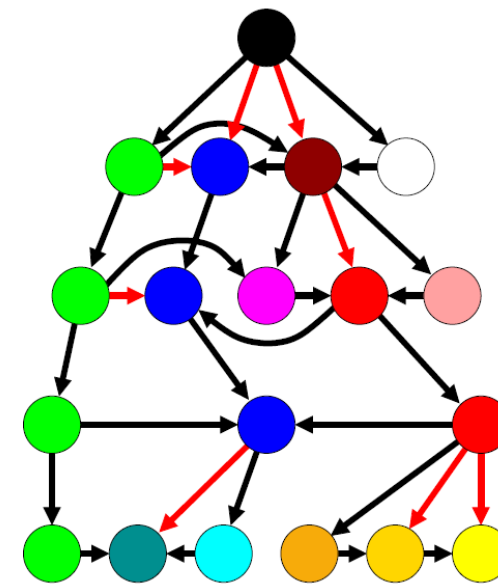
- ▶ **The DCCs hierarchy is the combination of**
 - The tree of SCCs: encodes the inter-scale relations
 - The DAGs of SCCs: encode the intra-scale relations
- ▶ **All the inter/intra scale relations among the DCCs is encoded**



▶ SCC tree



▶ SCC DAGs



▶ DCC Hierarchy

▶ Naive algorithm

Algorithm 1: D-component hierarchy construction.

Input: $\mathcal{S} = \{\mathcal{G}_0, \dots, \mathcal{G}_\ell\}$, a stack of graphs.

Output: $Label_i$, S-component labeling for each i in $\{0, \dots, \ell\}$.

Output: Suc_i , array of adjacency lists for each i in $\{0, \dots, \ell\}$.

Output: PAR_i , parent relation for each i in $\{0, \dots, \ell\}$.

1 **for** i **from** ℓ **to** 0 **do**

2 $Label_i \leftarrow$ **S-component labeling**(\mathcal{G}_i)

3 $Suc_i \leftarrow$ **adjacency lists**($\mathcal{G}_i, Label_i$)

4 **if** $i \neq \ell$ **then**

5 $PAR_{i+1} \leftarrow$ **parent relation**($\mathcal{G}_{i+1}, Label_{i+1}, Label_i$)

▶ **Number of levels** $\mathcal{O}(\ell)$

▶ **Tarjan algorithm** $\mathcal{O}(|V| + |A|)$

▶ **Intra-scale adjacency** $\mathcal{O}(|V| + |A|)$

▶ **Inter-scale adjacency** $\mathcal{O}(|V|)$

▶ **Worst case time complexity** $\mathcal{O}(\ell(|V| + |A|))$

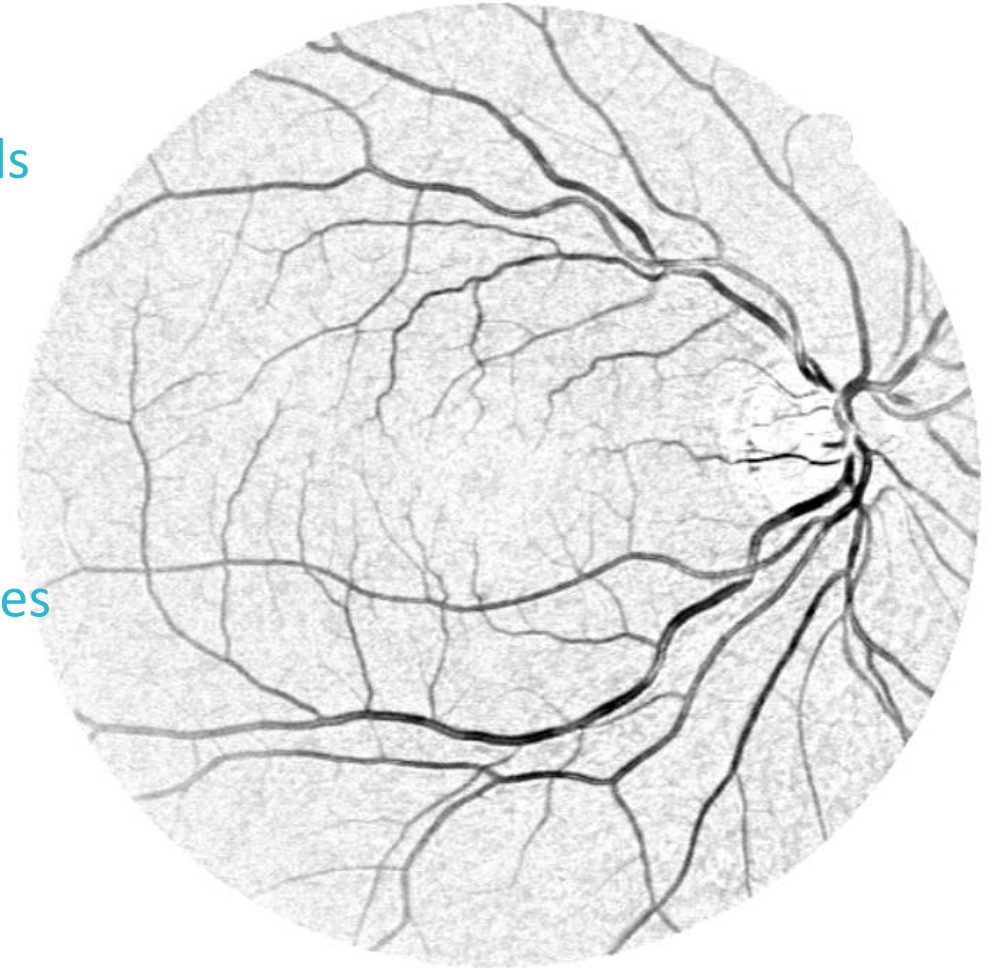
Suitable for low depth images : 8 bits

▶ **Retinal image segmentation**

Segmentation and characterization of blood vessels
Diagnosis and evolution of several pathologies

▶ **Detection of the thin and faint vessels**

High level of background noise
Appear as disconnected groups of pixel at low scales
Disappear at high scales



▶ **Non local directed adjacency**

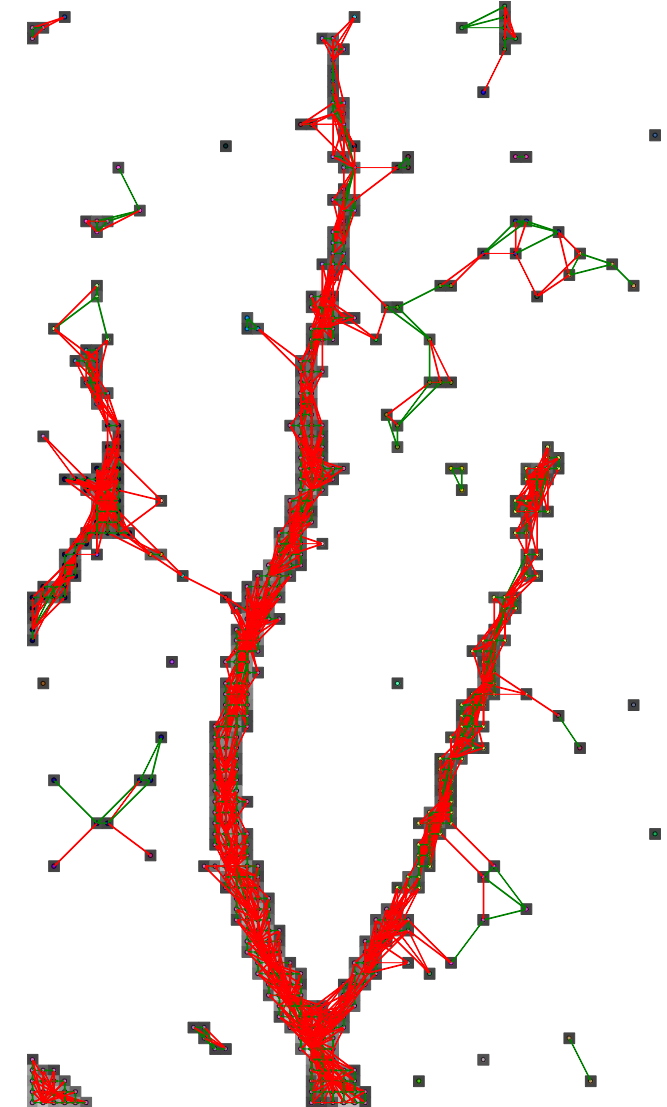
4 adjacency

K-brightest neighbors

▶ **Allows for:**

Jumping over noise

Weakly connecting noise



▶ Adjacency relation at a critical level

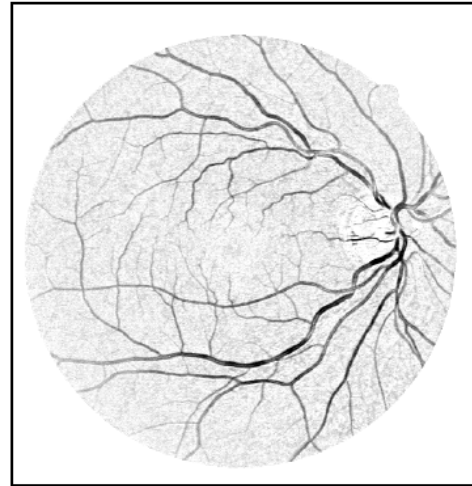
► Filtering criterion

A node of the DCC graph is preserved if

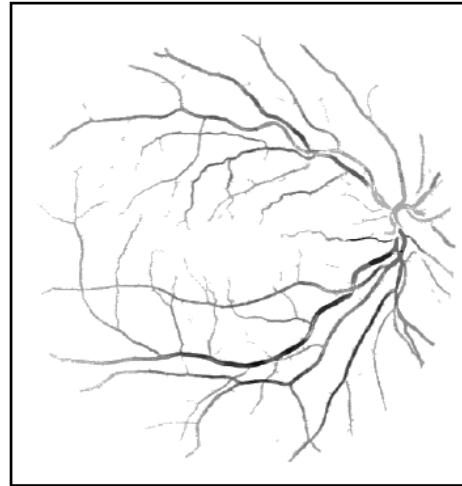
$$\sigma_V(C) = \begin{cases} \text{false} & \text{if } \text{Area}(\text{DCC}_C) \leq t_1 \\ \text{false} & \text{if } t_1 < \text{Area}(\text{DCC}_C) \leq 1000 \\ & \text{and } \text{Elongation}(\text{DCC}_C) > t_2 \\ \text{false} & \text{if } 1000 < \text{Area}(\text{DCC}_C) \\ & \text{and } \text{Hu}_1(\text{DCC}_C) > t_3 \\ \text{true} & \text{otherwise} \end{cases}$$

► Very small components are discarded
 ► Small components must be elongated
 ► Large components must have a « regular » distribution

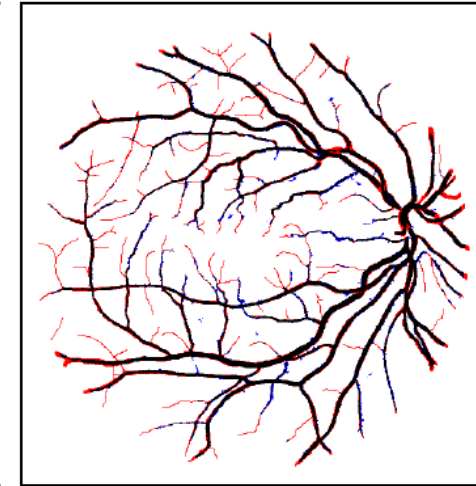
► Examples



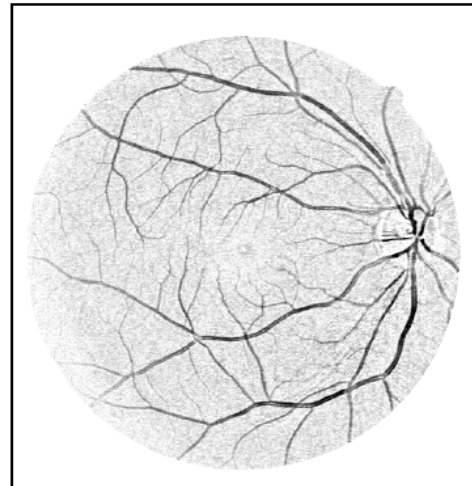
(a) Image 2 of DRIVE



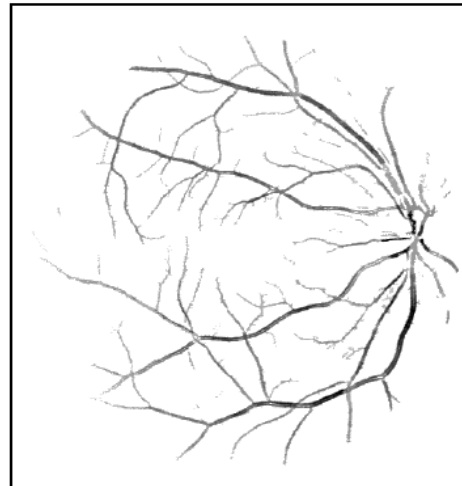
(b) Filter $I_{\sigma_{RV}}^H$



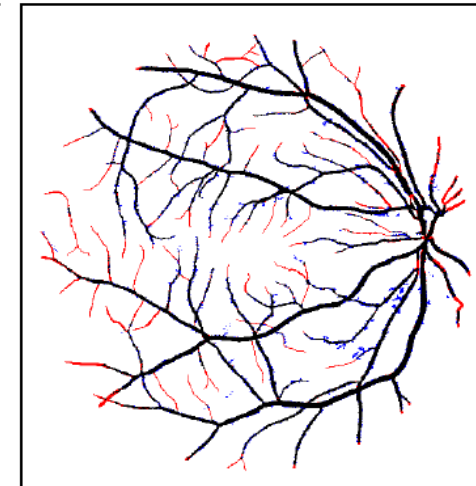
(c) Segmentation



(d) Image 19 of DRIVE



(e) Filter $I_{\sigma_{RV}}^H$



(f) Segmentation

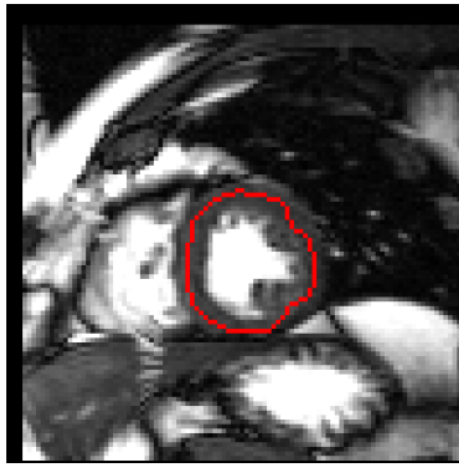
► **Evaluation on DRIVE database**

Method	TPR	TNR	Accuracy (σ)	
2nd expert	0.7761	0.9725	0.9473 (0.0048)	
RNL D-components (15,0.2,1)	0.7079	0.9790	0.9442 (0.0063)	► Non-local directed adjacency with DCC & regularization
NL D-components (15,0.2,1)	0.7046	0.9790	0.9439 (0.0064)	► Non-local directed adjacency with DCC
NL S-components (30,0.15,1.3)	0.7024	0.9789	0.9434 (0.0070)	► Non-local directed adjacency with SCC
NL symmetric (Max) (15,0.2,1.3)	0.6528	0.9828	0.9404 (0.0083)	► Non-local symmetric adjacency 1
NL symmetric (Min) (15,0.15,1.35)	0.6980	0.9786	0.9425 (0.0067)	
Xu [65] (local symmetric)	0.6924	0.9779	0.9413 (0.0078)	► Non-local symmetric adjacency 2
Mendonça [66]	0.7344	0.9764	0.9452 (0.0062)	
Staal [64]	0.7193	0.9773	0.9442 (0.0065)	► Local symmetric adjacency (« better » criterion)
				► State of the art (learning approach)

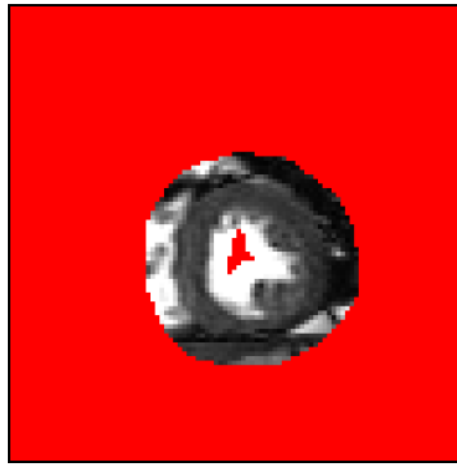
- ▶ **Supervised segmentation of the myocardium**
Select the largest DCCs that intersect the object marker but not the background marker
- ▶ **Directed gradient with modified weights**
Indeed equivalent to directed shortest path forest by Miranda et al TIP 2014



(a) Original



(b) O : myocardium



(c) B : background

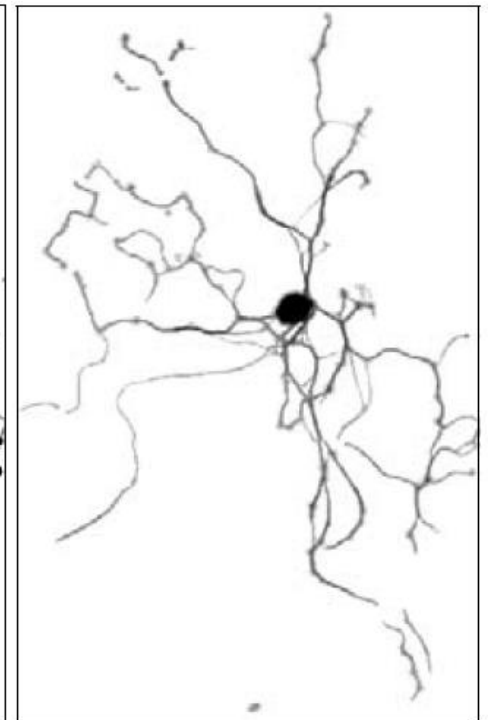
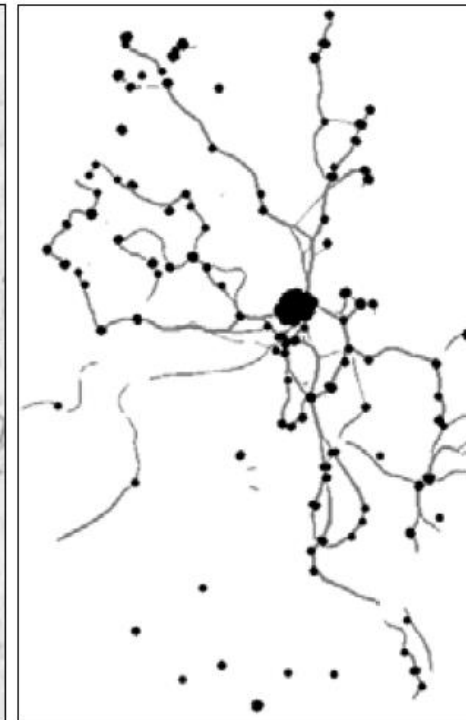
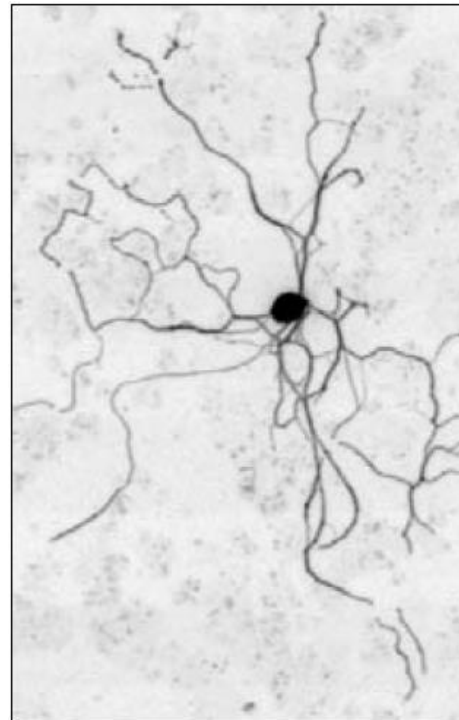


(d) Symmetric result



(f) Directed result

- ▶ **Segmentation of neurites in toxicology assays**
- ▶ **Directed adjacency constructed from a vesselness classification (tube, blob, background)**
 - Tubes connect to blobs
 - Background connects to tubes and blobs
- ▶ **Filtering rule**
 - A tube connect two structures
 - Tubes have thin connections



▶ Neurite image

▶ Vesselness classification

▶ Filtered image

- ▶ **Directed component hierarchy**
Generalization of many known hierarchical image representations
- ▶ **Construction algorithm**
Efficient in most cases
More efficient algorithms in preparation (support of 64bits images)
- ▶ **Demonstrated on several applications**
State of the art performance with rather “simple” strategies

Python code online !

<http://perso.esiee.fr/~perretb/dc-hierarchy.html>